NAME OF THE COURSE	Introduction to Software Engineering								
Code	PMID50	Year of study	UGU-3						
Course teacher	doc.dr. sc. Branko Žitko	Credits (ECTS)	5,0						
Associate teachers	Mensur Duraković	Type of instruction	L	S	E	F			
		(number of hours)	30		30				
Status of the course	obligatory	Percentage of application of e-learning							
	COURSE DESCRIPTION								
Course objectives	Categorize and compare the life cycle of software development. Identify and describe the elements of the life cycle of software development. Make process models and other models that occur during the life cycle of 								
Course enrolment requirements and entry competences required for the course	Requirements: Object Oriented Programming Competences: Procedural programming in Python								
Learning outcomes expected at the level of the course (4 to 10 learning outcomes)	describe the process of software development measure software make UML model of object-oriented software write an object-oriented programs in Python test software								
Course content broken down in detail by weekly class schedule (syllabus)	Week 1: Lectures: Introductory the monitoring, examin objectives, literature The life cycle of software models, linear model, iterative and increment Exercise: Defining the methods, special meth Week2: Lectures: Process mo Petri nets, software m model, scripting, the co Exercises: The static at Week3: Lectures: Project mant team management ap analysis of the acquired Exercises: collection of Week4: Lectures: Project plant techniques and review COCOMO model, ass Exercises: Inheritance calling superclass metal	e lecture: teachers, student nation, evaluation, presen are: activities and docume prototype model, spiral m ntal model, unified process class and create an object nods del of software developme odels, the object model, s control flow graph, state dia attributes and static metho aggement software, process proach, the model of mature ed values, bug tracking, po- classes, special methods of ning, task structure breakt vs of software, cost estimate essment of function points and polymorphism, supe thod	t oblig tation ents in odel, i ct in P ent, da equer agram ods, sp ost mo of colle down, ates, L s rclass	ations, e of the c life cycl increme ython, a ata flow nce diag becial m project personal project ortem an ections of evaluat .OC esti	elements ourse e, life cy ntal mod ttributes diagrama ram, use ethods manage process alysis class ion mation, oclasses	of cle el, an and s, -case ment,			

Week5:				
Lectures: Measuring software, measurement theory, relational systems of				
measurement, flatness, measuring scales, metrics in software, cyclic				
numbers, Halstead measure, Henry Kafuarov flow of information, process				
metrics and productivity				
Exercises: modules and applications with multiple files, packages				
Week6:				
Lectures: Colloquium				
Exercises: use-case model, action scripting, activity diagram				
Week7:				
Lectures: management and risk analysis, risk identification, risk				
assessment, risk exposure, decision tree risk, risk reduction, risk				
management plan, quality assurance software, formal inspections and				
checks, the reliability of software, statistics assurance				
Exercises: UML use-case diagram, scenario, activity diagram				
Week8:				
Lectures: Requirements, object model of requirements, data flow modeling,				
requirements dictionary, system diagram				
Exercises: UML class diagram, architecture modeling, UML modeling of				
attributes and methods, implementation of the attributes and methods in				
Python				
Week9:				
Lectures: Design, phases of design process, abstraction methods,				
measuring cohesion, measuring connections, monitoring requirements				
Exercises: UML modeling of relationships and inheritance, implementation				
of relations and inheritance in Python				
Week10:				
Lectures: Basics of software testing, test coverage criteria, inclusion,				
functional testing, test matrix, structural testing, test data flow, random				
testing, boundary testing				
Exercises: modeling user interface, the implementation of the user interface				
Week11:				
Lectures: Colloquium				
Exercises: modeling of the control interface, implementation of the control				
interface in Python				
Week12:				
Lectures: Object-oriented software development, identification of objects,				
identifying associations, identification of a multiplicity of associations				
Exercises: UML sequence diagram, mapping diagram of activities in				
sequence diagram				
Week13:				
Lectures: I raditional object-oriented metrics, metrics of object-oriented				
aesign, NiOOD metrics				
Exercises: testing methods in Python				
Week 14:				
Lectures: Object-oriented testing, IVIVI testing, coverage of function pairs				
week 15:				
Lectures: Colloquium				
Laps: Lesung module in Python				

Format of instruction	 ☑ lectures □ seminars and workshops ☑ exercises □ on line in entirety □ partial e-learning □ field work 			 independent assignments multimedia laboratory work with mentor homework assignments 					
Student responsibilities	class attendance active participation in the learning process colloquiums oral exam								
Screening student work (name the proportion of ECTS credits for each activity so that the total	Name	Ects	Na	me	Ects	Name Ects		Ects	
	Class attendance	2	Research			Experimental work			
	Oral exam	1	Report			Homework assignments			
number of ECTS credits is	Seminar essay		Essay	,					
the course)	Tests	1	Practical training		1				
	Written exam		Project						
Grading and evaluating student work in class and at the final exam	Activity of students in lectures and exercises (attendance, problem solving, general activity in the classroom) (25%). If student has more than 50% in each colloquium than frees the oral exam. Colloquium (50%) Oral exam (25%) The final grade is derived on the basis of all the above ratings.								
					Nur	nber of		ity via	
Required literature (available in the library and via other media)	Title			co the	e library		edia		
	Schaum's Outlines of Software Engineering, David A. Gustafson, McGraw-Hill, 2002, online				0 We				
Optional literature (at the time of submission of study programme proposal)	Software Engineering, Ian Sommerville, Addison-Wesley, 2011								
Quality assurance methods that ensure the acquisition of exit competences	talk with students student evaluation using the anonymous survey the success of students in the exam self-assessment.								
Other (as the proposer wishes to add)									